

THE 5TH EUROPEAN HEALTH QIGONG GAMES

PAYMENT INFORMATION AND FORM

We are committed to providing the best attendee experience and ensuring an efficient and secure registration process. Please pay all participation fees by bank transfer before participating. The prepayment process for accommodation fees, entry fees and other related expenses is as follows:

1. The registration unit is responsible for submitting the registration information of all participants of the unit uniformly.
2. The registration unit is responsible for submitting the fees for all participants of the unit in a unified manner.
3. The registration unit is responsible for filling out and submitting this form (Appendix 5, Form 6).
4. Full payment received before August 31, 2022 will be entitled to a 10% discount on training and competition fees per person.
5. From October 1, 2022, late bookings will be charged an additional 10% of training and competition fees per person.
6. The final payment must reach the Italy Health Qigong Association bank account before October 15, 2022.
7. Participants registered after October 1, 2022 can participate in this event, but are not included in the program.
8. Bank information of Italy Health Qigong Association:

1. PAYMENT FOR THE COMPETITION/COURSE/BANQUET/TRIP

Account Name:	IHQA – ITALY HEALTH QIGONG ASSOCIATION
HOLDER ADDRESS	VIA LIDICE 12/4, 41012 CARPI(MO), ITALY
IBAN:	IT72 S 05034 23302 000000014257
BIC / SWIFT:	BAPPIT21406
Bank Name	BANCO BPM
BANK ADDRESS	Via Carlo Marx, 64, 41012 Carpi(MO), ITALY

2. PAYMENT FOR THE HOTELS AND THE MEALS (INVOICE CAN BE PROCESSED IF NECESSARY)

Account Name:	BRUNI PAOLA
HOLDER ADDRESS	Via della Stazione 7°/A, 00042 Anzio (Rm). ITALY
IBAN:	IT65 P 03058 01604100572089960
BIC / SWIFT: EUROPEAN COUNTRIES	MICSITM1XXX
BIC / SWIFT: EXTRA EUROPEAN COUNTRIES	MICSITM3XXX
Bank Name	CHEBANCA
BANK ADDRESS	Viale BODIO 37 - EDIFICIO 4 - 20158 Milano(MI), ITALY
Causal payment	European 2022 n. quote.....

*If your bank's SWIFT CODE is 8 digits, just remove the suffix three XXX